**A Presentation Report OOPS Through Java Lab (22CS306PC)**

**On**

**JAIALAI GAME**

**Submitted**

**to**

**CMR Technical Campus, Hyderabad**

**In Partial fulfillment for the requirement of the Award of the Degree of**

#### BACHELOR OF TECHNOLOGY

##### in

#### COMPUTER SCIENCE & ENGINEERING

#### by

## G.BHAVYA BHARGAVI

## (227R1A05E4)

**Under the esteemed guidance of**

## Ms G.Swathi

## Assistant Professor

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**DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING**

**CMR TECHNICAL CAMPUS**

***An UGC Autonomous Institute***

**Accredited by NBA & NAAC with A Grade**

**(Approved by AICTE, Affiliated to JNTU, Hyderabad)**

**Kandlakoya (V), Medchal (M), Hyderabad-501 401**

**(2023-2024)**



**CERTIFICATE**

This to certify that, the Presentation entitled **Jaialai Game** is submitted by G.BHAVYA BHARGAVI . bearing the Roll Number **227R1A05E4** of **B.Tech Computer Science and Engineering**, In Partial fulfillment for the requirement of the Presentation and for the award of the **Degree of Bachelor of Technology** during the academic year 2023-24.

**Subject Faculty**

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**Name of the student : G.BHAVYA BHARGAVI**

**Roll No : 227R1A05E4**

**Year : B.Tech I/II/III/IV**

**Semester : I/II**

**Branch : computer science and engineering**

**Name of the Laboratory : OOPS Through Java**

**Name of the Topic : Jaialai Game**

**Date of Viva-voice :**

**Signature of the student :**

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| **Laboratory Viva-voice/Tutorial/case study(cs)/Application/Poster**  **Presentation(pp)** | | | | |
| **Name of the Topic &concept** | **Presentation on Topic** | **Viva-voice on topic** | **Total**  **Marks** | **Final**  **Marks** |
| **15** | **15** | **10** | **40** | **5** |
|  |  |  |  |  |

**Remarks or comments by faculty :**

**Name of the faculty :**

**Signature of the Faculty :**